| Autumn<br>Term | Number: Place Value  | Number: Addition and Subtraction   | Statistics   | Measure: Perimeter and Area  |
|----------------|--|--|--|--|
|                | Read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit.  Count forwards and backwards in steps of powers of 20 for any given number up to 1,000,000.  Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero.  Round any number up to 1,000,000 to the nearest 10, 100,1000, 10000 or 100000.  Solve number problems and practical problems that involve all of the above.  Read Roman numerals to 1000 (M) and recognise years written in Roman numerals.  RTP - Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.01. Know that 100 hundredths are equivalent to 10 one, and that 0.1 is 10 times the size of 0.01.  Recognise the place value of each digit in numbers with up to 2 decimal places and compose and decompose numbers with up to 2 decimal places and compose and decompose numbers with up to 2 decimal places in the linear number system, including identifying the previous and next multiple of 1 and 0.1 and rounding to the nearest of each.  Divide 1 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in units of 1 with 2, 4, 5 and 10 equal parts.  Convert between units of measure, including using common decimals and fractions. | Add and subtract numbers mentally with increasingly large numbers.  Add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction).  Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy.  Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and why.  RIP - Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by I tenth or I hundredth). | Solve comparison, sum and difference problems using information presented in a line graph.  Complete, read and interpret information in tables including timetables. | Measure and calculate the perimeter of composite rectilinear shapes in cm and m.  Calculate and compare the area of rectangles (including squares), and including using standard units, cm and m squared, estimate the area of irregular shapes.  RTP - Compare areas and calculate the area of rectangles (including squares) using standard units. |
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## Spring Term

## Number: Multiplication and Division

Multiply and divide numbers mentally drawing upon known facts.

Multiply and divide whole numbers by 10, 100, 1000.

Multiply numbers up to 4 digits by a one or two digit number using a formal written method, including long multiplication for two digit numbers.

Divide numbers up to 4 digits by a one digit number using the formal written method of short division and interpret remainders appropriately for the context.

Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.

Recognise and use square numbers and cube numbers and the notation for squared and cubed.

Know and use the vocabulary of prime numbers, prime factors and composite numbers.

Establish whether a number up to 100 is prime and recall prime numbers up to 19

Solve problems involving multiplication and division including using their knowledge of factors, multiples, squares and cubes.

Solve problems involving addition and subtraction, multiplication and division and a combination of these, including understanding the use of the equals sign.

RTP - Secure fluency in multiplication table facts, and corresponding division facts, through continued practice.

Multiply and divide numbers by 10 and 100; understand this as equivalent to making a number 10 or 100 times the size, or 1 tenth or 1 hundredth times the size.

Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of  $2\ \mathrm{or}\ 3\ \mathrm{factors}.$ 

Multiply any whole number with up to 4 digits by any one-digit number using a formal written method.

Divide a number with up to 4 digits by a one-digit number using a formal written method and interpret remainders appropriately for the context.

## Number: Fractions

Compare and order fractions whose denominators are multiples of the same number.

Identify, name and write equivalent fractions of a given fraction, represented visually including tenths and hundredths.

Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements greater than I as a mixed number.

Add and subtract fractions with the same denominator and denominators that are multiples of the same number.

Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams.

Read and write decimal numbers as fractions (for example, 0.71=71/100).

Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.

RTP - Find non-unit fractions of quantities.

Find equivalent fractions and understand that they have the same value and the same position in the linear number system.

Recall decimal fraction equivalents for 1/2 , 1/4 , 1/5 and 1/10 and for multiples of these proper fractions.

## Number: Decimals and Percentages

Read, write, order and compare numbers with up to three decimal places.

Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

Round decimals with two decimal places to the nearest whole number and to one decimal place.

Solve problems involving number up to three decimal places.

Recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per 100' and write percentages as a fractions with denominator 100, and as a decimal.

Solve problems which require knowing percentage and decimal equivalents of ½, ¼, 1/5, 2/5, 4/5 and those fractions with a denominator of a multiple of 10 and 25.

| Summer<br>Term | Number: Decimals  | Geometry:<br>Properties of<br>shape   | Geometry:<br>Position and<br>Direction  | Measure: Converting<br>Units   | Measure: Volume   |
|----------------|---|---|---|--|---|
|                | Add and subtract tenths, and one-digit whole numbers and tenths.  Practise adding and subtracting decimals, including a mix of whole numbers and decimals, decimals with different numbers of decimal places, and complements of I (for example, 0.83 + 0.17 = 1).  Multiply and divide whole numbers and those involving decimals by 10, 100, 1000.  Use all four operations to solve problems involving measures using decimal notation, including scaling. | Know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles.  Draw given angles and measure then in degrees.  Identify: angles at a point and one whole turn (total 360), angles at a point on a straight line and ½ a turn (total 180) other multiples of 90.  Identify 3D shapes, including cubes and other cuboids, from 2D representations.  Use the properties of rectangles to deduce related facts and find missing lengths and angles.  Distinguish between regular polygons based on reasoning about equal sides and angles.  RIP - Compare angles, estimate, and measure angles in degrees (°) and draw angles of a given size. | Identify, describe and represent the positions of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. | Convert between different units of metric measure (for example, km and m; cm and m; g and kg; l and ml).  Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints.  Solve problems involving converting between units of time. | Estimate volume (for example using Icm cubed blocks to build cuboids) and capacity (for example using water).  Use all four operations to solve problems involving measure. |